

OLIVIA SIMONDS

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Portfolio: <https://oliviasimonds.com>

SKILLS and INTERESTS

Languages and Tools: Adobe InDesign, Photoshop, Illustrator, Figma, Python, JavaScript, ReactJS, React, HTML, CSS

Frameworks and Libraries: Numpy, Pandas, GeoPandas, MATLAB, Seaborn, Matplot, Patsy, Statmodels.

Mediums: Digital collage, Film, Oil and Acrylic, Pastels, Graphic Pencil, Charcoal.

Music: Singer/Songwriter, Piano, Electric/Acoustic Guitar and Ukulele

EDUCATION

University of California, San Diego – | Bachelor of Science |

December 2024

- **GPA:** 3.43
- **Major:** Cognitive Science Spec. in Design and Interaction
- **Relevant Coursework:** Studio Design, Linear algebra, Data Science in Practice, Python for Research, Usability & Info. Architecture, Prototyping, Cognitive Perspectives

Language Acquisition and Sound Recognition Lab

San Diego, CA

Undergraduate Researcher

April 2024 – Dec 2024

- Working with PhD students / Professors at the LASR lab
- Use eye tracking technology and the manipulating of sound files and Images to study how and images are received in the brain and how this modulates the behavior of children and adults
- Conduct field work at Preschools and Universities
- MATLAB, coding sound files, data and video analysis

Franklin University | Switzerland

Jan 2021 - May 2022

- Focus in Visual Communication Arts: Travel photography, Sustainability and Art, Media studies/Cultural Criticisms
- Conducted research journalism and freelance design around Europe and North Africa

EXPERIENCE

User Experience Designer at UCSD

San Diego, CA

User Experience/Product Design

Sept.- Dec. 2023

- Collaborated with fellow design students to devise, plan and create a working digital prototype and physical kiosk that would provide a personalized plant recommendation based upon the user's lifestyle and needs
- Conducted online research, filed observations, user storyboards, interviews as well as the final product presentation

San Diego Super Computer Center Intern

San Diego, CA

UX/UI Design and Frontend Development

Jun- Sept. 2023

- Worked with Python, JavaScript, React, ReactJS, React Native, Material UI, Base UI, HTML, CSS
- Worked within a cross-functional team to create a web application of our own vision
- Embraced the challenges of translating design visions into code, while fostering an environment of innovation and efficiency

Editorial Designer

Lugano, Switzerland

Franklin University

Oct 2021 - Jun 2022

- Worked under the mentorship of Franklin Professors to create a series of design projects that were displayed at the end of the work period and presented to stakeholders.

VOLUNTEER EXPERIENCE

Franklin Sustainability

Lugano, Switzerland

Volunteer

Mar 2021 – Apr 2022

- Worked as a body of students to prevent food waste and the consumption of micro plastics by providing locally grown food to our community.

Alpha Gamma Sigma Honor Society

San Francisco, CA

Volunteer

Mar 2018 – Apr 2020

- Helped raise financial and material support for the homeless in the Bay Area
- Generated resources by planning/managing initiatives (bake sales, donation booths and drives)

